

More a Sport than a Game

# Nürburgring/4

## Formel 1 (N4F)

This machine exceeds the limits of what is expected from a coin-operated game. It is a scientific driving simulator showing an unbelievably realistic picture—with all the attraction of a fascinating amusement machine. By use of pure computer-controlled electronics the road is created in perspective on the screen. The driver can actually experience the overwhelming sensation of speed.

The functional front part with a 20" color monitor the logic boards and the control elements can be separated for the purpose of transportation from the body fitting racing seat with the cash box. Transportation is easily possible by installed wheels and a lever roller.



Patents World-wide

Height: 1.39 m    Length: 1.74 m  
Width: 0.61 m    Weight: 125 kg

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**Dr Foerst** is not in the least bit modest. In fact he's not in the least bit hesitant in pointing out his achievements. In his case though, this is fair enough, because to date, few people outside his own Country have bothered to do so. Do not, however, mistake this confidence with arrogance. He was born in West Germany, and as is the culture there, he has been incredibly hard working (and anal and precise) in his career. His Engineering career path is detailed on his website, but it would suffice to say he loves to play jazz music, loves fast cars and sports. He's an achiever. He is a perfectionist. He is an honest to goodness decent chap whose skills and heart, were and still are embedded in simulation and training simulators. In an effort to highlight a thoroughly important point...here's a whole new paragraph to tell you this: Dr Foerst's variety of N games were bursting through and through with previously unseen, innovative ideas. He was WAY ahead of his time. Once more for effect...he was way ahead.



Supplied by a customer, this car was given the 'Foerst' treatment as were many other actual cars during his career.